

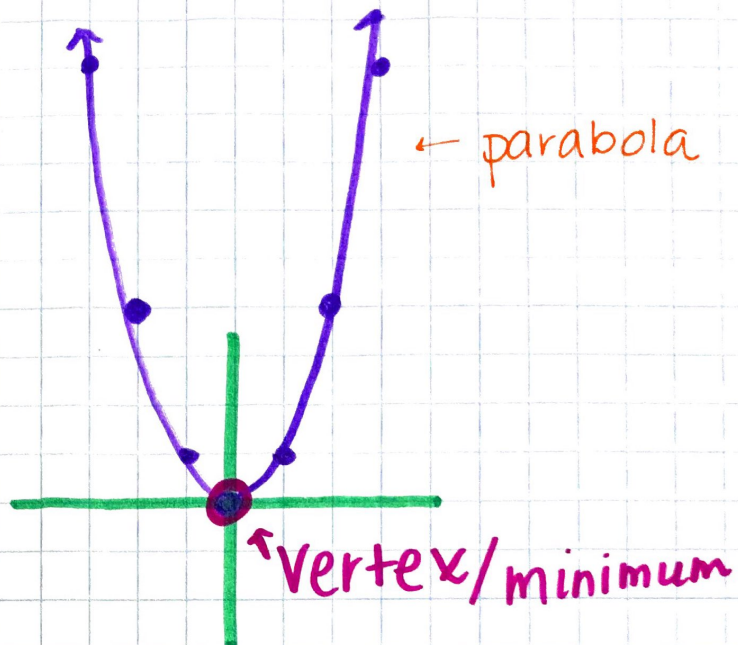
Unit 3B

- ① Parent Function
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- ④ Graph from Standard notes
- ⑤ Graphing Warm Up w/Characteristics
- ⑥ Converting Forms HW (p.6)
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Parent Function

$$f(x) = x^2$$

x	y
-3	9
-2	4
-1	1
0	0
1	1
2	4
3	9



- ↳ Any quadratic w/out a stretch/shrink will have same width as the parent function
- count over 3 up from vertex
 - for a stretch/shrink, "over" stays the same, but multiply the amount you go "up" by the a-value.

Vertex Form Notes

Vertex Form of a Quadratic

Today's Question: How do we graph quadratics in vertex form using transformations?
MCC9-12.F.BF.3

$$y = a(x - h)^2 + k$$

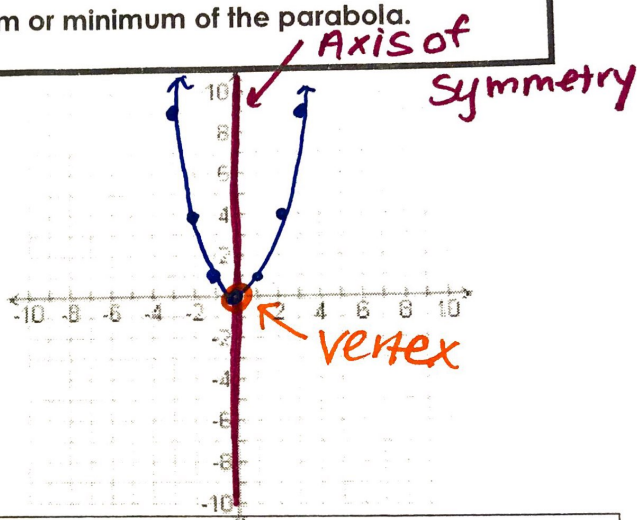
Vertex: (h, k)

Vertex: The middle point of the graph also know at the maximum or minimum of the parabola.

The Parent Graph: $y = x^2$

x	y
-3	9
-2	4
-1	1
0	0
1	1
2	4
3	9

Vertex



Letter	Transformation
<p>Stretch a reflect</p> <p>Shrink</p>	<p>$a=1$ no transformation</p> <p>$a > 1$ Stretch</p> <p>$0 < a < 1$ Shrink</p> <p>$-a \rightarrow$ Reflect</p>
<p>h</p> <p>horizontal shift</p>	<p>$(x-h)^2$ $h+$ Right</p> <p>$(x+h)^2$ $h-$ Left</p>
<p>k</p> <p>Vertical shift</p>	<p>$+k$ up</p> <p>$-k$ down</p>
<p>Vertex</p> <p>(h, k)</p>	<p>Maximum or Minimum</p> <p>$-a$ vertex</p> <p>$+a$ vertex</p>

$$y = a(x-h)^2 + k$$

- Stretch
- Shrink
- reflect

$(x-h)^2 \rightarrow R$
 $(x+h)^2 \rightarrow L$

$+UP$
 $-down$

Transformations Practice
Practice Assignment

(h, k)

Name: _____
Date: _____ Block: _____

Directions: For the following problems, describe the transformations and name the vertex.

1. $y = (x+1)^2 - 4$
 $(-1, -4)$
 Left 1 down 4
 h k

2. $y = (x-2)^2 + 2$ $(2, 2)$
 right 2, up 2
 h k

3. $y = (x-3)^2 + 4$ $(3, 4)$
 r 3 up 4

4. $y = x^2 + 5$ $(0, 5)$
 up 5

5. $y = (x+2)^2$ $(-2, 0)$
 left 2

6. $y = (x-4)^2 - 1$ $(4, -1)$
 R 4 d 1

7. $y = (x+10)^2$ $(-10, 0)$
 left 10

8. $y = x^2 + 9$
 $(0, 9)$
 up 9

9. $y = (x-7)^2 + 11$
 $(7, 11)$
 R 7 up 11

Transformations

Graph ^{from} Standard

Graphing Quadratic Equations

UNIT QUESTION: How are real life scenarios represented by quadratic functions?

Today's Question: How do we graph quadratics in standard form? MCC9-12.F.IF.8

Steps for Graphing Quadratic Equations

1. Put the equation in standard form: $y = ax^2 + bx + c$
2. Identify the values of a , b , & c .
3. Find the axis of symmetry: $x = \frac{-b}{2a}$
4. Construct a table of values for x and y . You need a total of 5 points!
5. Plot the points and connect them with a U-shaped curve & arrows.

$$\frac{-b}{2a} = h$$

Examples:

Graph each using a T-chart. Use a dotted line to graph the axis of symmetry.

1. $y = -x^2 + 2x - 1$

$a = -1$
 $b = 2$
 $c = -1$

x	y
-1	-4
0	-1
1	0
2	-1
3	-4

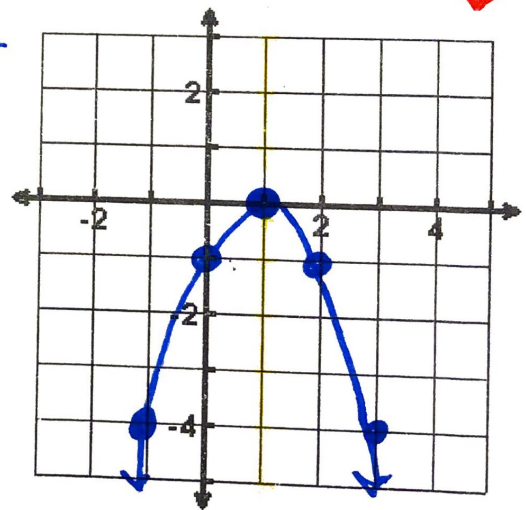
$$\frac{-b}{2a} = \frac{-2}{2(-1)} = \frac{-2}{-2}$$

$$h = 1$$

$$f(1) = -(1)^2 + 2(1) - 1$$

$$= -1 + 2 - 1$$

$$f(1) = 0$$



Extrema: max

Domain: $(-\infty, \infty)$

X-intercepts: $(1, 0)$

Increasing: $(-\infty, 1)$

Rate of Change $0 \leq x \leq 2$: 0

$$\frac{f(2) - f(0)}{2 - 0} = \frac{-1 - (-1)}{2 - 0} = \frac{0}{2} = 0$$

Axis of Symmetry: $x = 1$

Range: $(-\infty, 0)$

Y-intercept: $(0, -1)$

Decreasing: $(1, \infty)$

Rate of Change $1 \leq x \leq 3$: -2

$$\frac{f(3) - f(1)}{3 - 1} = \frac{-4 - 0}{3 - 1} = \frac{-4}{2} = -2$$

2. $y = x^2 - 6x + 5$

$a = 1$

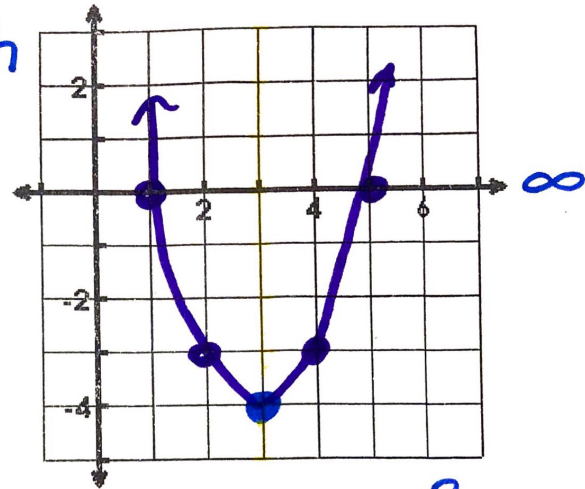
$b = -6$

$c = 5$

x	y
1	0
2	-3
3	-4
4	-3
5	0

$\frac{-b}{2a} = \frac{6}{2(1)} = 3 = h$

$f(3) = (3)^2 - 6(3) + 5$
 $= 9 - 18 + 5$
 $= -9 + 5$
 $= -4$



Extrema: minimum

Domain: $(-\infty, \infty)$

Zeros: $x = 5$ $x = 1$

Increasing: $(3, \infty)$

Rate of Change $0 \leq x \leq 2$: -4

$(0, 5)$ $(2, -3)$
 $\frac{-3 - 5}{2 - 0} = -\frac{8}{2}$

Axis of Symmetry: $x = 3$

Range: $[-4, \infty)$

Y-intercept: $(0, 5)$

Decreasing: $(-\infty, 3)$

* Rate of Change $4 \leq x \leq 5$ 3
 $(4, -3)$ $(5, 0)$
 $\frac{y_2 - y_1}{x_2 - x_1} = \frac{0 - (-3)}{5 - 4} = \frac{3}{1}$

3. $y = -x^2 - 2x + 3$

$a = -1$

$b = -2$

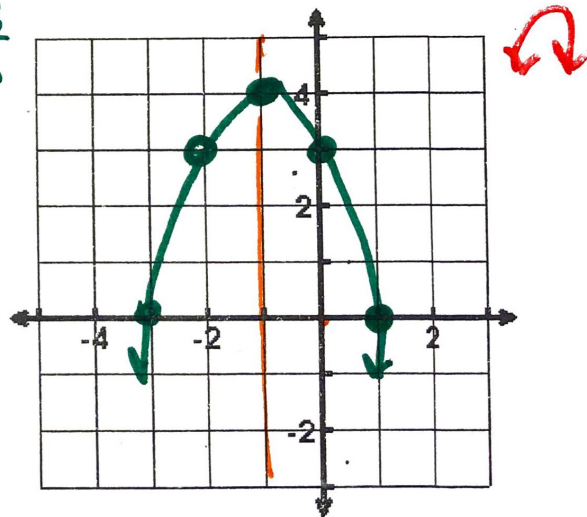
$c = 3$

x	y
-3	0
-2	3
-1	4
0	3
1	0

$\frac{-b}{2a} = \frac{2}{2(-1)} = -\frac{2}{2}$

$-\frac{b}{2a} = -1 = h$

$-(-1)^2 - 2(-1) + 3$
 $-1 + 2 + 3$
 4



Extrema: max

Domain: $(-\infty, \infty)$

Roots: $x = -3$ $x = 1$

Increasing: $(-\infty, -1)$

Rate of Change $0 \leq x \leq 2$: -4

$(0, 3)$ $(2, 5)$
 $\frac{-5 - 3}{2 - 0} = -\frac{8}{2}$

Axis of Symmetry: $x = -1$

Range: $(-\infty, 4)$

Y-intercept: $(0, 3)$

Decreasing: $(-1, \infty)$

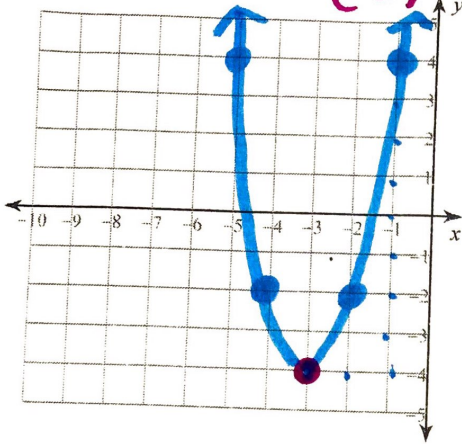
Rate of Change $-3 \leq x \leq 1$ 0

Warm up Graphing and Characteristics

Sketch the graph of each function.

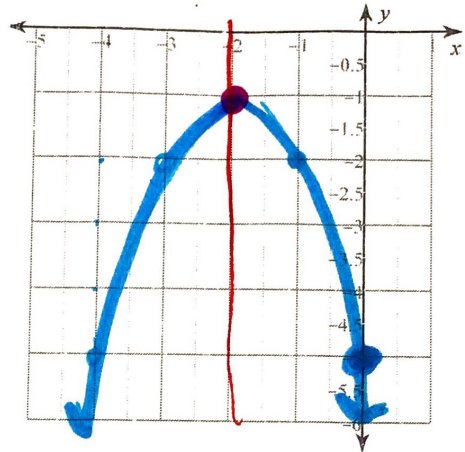
1) $y = 2(x + 3)^2 - 4$

(h, k)
 $(-3, -4)$
 $a = 2$



2) $y = -(x + 2)^2 - 1$

$(-2, -1)$



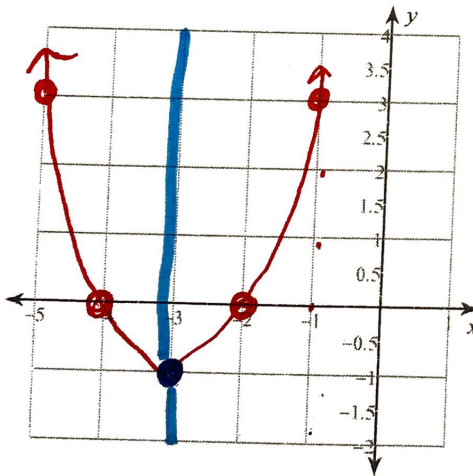
3) $y = x^2 + 6x + 8$

$-\frac{b}{2a} = \frac{-6}{2(1)}$

$= \frac{-6}{2}$

$-\frac{b}{2a} = -3$

$h = -3$



4) $y = -2x^2 - 4x + 2$

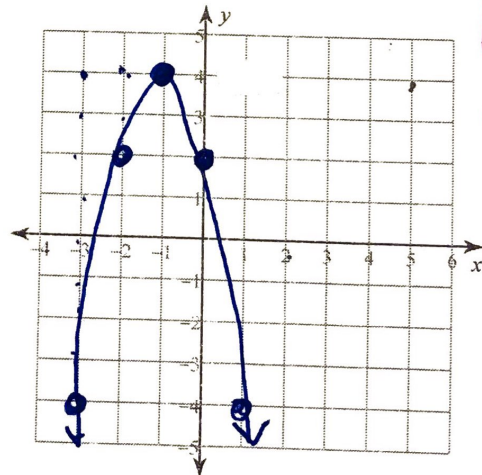
$a = -2$

$b = -4$ $(-1, 4)$

$c = 2$

$\frac{4}{2(-2)} = \frac{4}{-4}$

$h = -1$



$f(-3) = (-3)^2 + 6(-3) + 8$

$9 - 18 + 8$

$-9 + 8$

-1

-1	3
-2	0
-3	-1
-4	0
-5	3

$f(-1) = -2(-1)^2 - 4(-1) + 2$

$= -2(1) + 4 + 2$

$= -2 + 4 + 2$

$= 4$

Quadratic Characteristics

Name: _____

1. Vertex: $(-3, -4)$

Extrema: minimum

Range: $[-4, \infty)$

Zeros: $x = -4.7$ and $x = -1.5$

2. Vertex: $(-2, -1)$

Extrema: max

Y intercept: $(0, -5)$

Interval of Increase: $(-\infty, -2)$

Interval of Decrease: $(-2, \infty)$

3. Vertex: $(-3, -1)$

Range: $[-1, \infty)$

Axis of Symmetry: $x = -3$

Interval of Increase: $(-3, \infty)$

Interval of Decrease: $(-\infty, -3)$

$x \rightarrow -\infty$ $y \rightarrow \infty$

$x \rightarrow \infty$ $y \rightarrow \infty$

4. Vertex: $(-1, 4)$

X-intercept(s): $(-2.7, 0)$ $(.7, 0)$

Y intercept: $(0, 2)$

Interval of Increase: $(-\infty, -1)$

Interval of Decrease: $(-1, \infty)$

$x \rightarrow -\infty$ $y \rightarrow -\infty$

$x \rightarrow \infty$ $y \rightarrow -\infty$

Converting Forms of a Quadratic

Convert from vertex form to standard form (by multiplying out).

1. $f(x) = (x+4)^2 + 5$
 $y = (x^2 + 8x + 16) + 5$
 $y = x^2 + 8x + 21$

2. $f(x) = -(x+3)^2 - 2$
 $y = -x^2 - 6x - 9 - 2$
 $y = -x^2 - 6x - 11$

3. $f(x) = 2(x-2)^2 - 3$
 $y = 2(x^2 - 4x + 4) - 3$
 $y = 2x^2 - 8x + 8 - 3$
 $y = 2x^2 - 8x + 5$

Convert from vertex form to standard form by completing the square. Then, give the axis of symmetry and vertex.

4. $f(x) = x^2 - 8x + 15$
 $y - 15 + 16 = (x-4)^2$
 $y = (x-4)^2 - 1$

5. $f(x) = x^2 - 4x + \dots$
 $y + 4 = (x-2)^2$
 $y = (x-2)^2 - 4$

6. $f(x) = 2x^2 + 12x + 7$
 $\frac{-b}{2a} = \frac{-12}{4} = -3$
 $2(-3)^2 + 12(-3) + 7$
 $18 - 36 + 7 = -18 + 7 = -11$
 $y = 2(x+3)^2 - 11$

Convert from vertex form to standard form by using $x = -b/2a$. Then, give the axis of symmetry and vertex.

7. $f(x) = x^2 + 4x + 3$
 $\frac{-4}{2(1)} = -2$
 $a = 1$
 $(-2)^2 + (4 \cdot -2) + 3$
 $4 - 8 + 3 = -1$
 $y = (x+2)^2 - 1$

8. $f(x) = x^2 - 2x + 5$
 $\frac{2}{2(1)} = 1$
 $a = 1$
 $1^2 - 2(1) + 5$
 $1 - 2 + 5 = 4$
 $y = (x-1)^2 + 4$

9. $f(x) = 2x^2 - 8x + 17$
 $\frac{8}{2(2)} = 2$
 $2(2)^2 - 8(2) + 17$
 $8 - 16 + 17 = 9$
 $y = 2(x-2)^2 + 9$

10. Find the axis of symmetry and vertex for the two functions

\downarrow
 $-\frac{b}{2a} = h$

\downarrow
 (h, k)

a) $f(x) = -16t^2 + 64t + 10$
 $\frac{-64}{2(-16)} = \frac{-64}{-32} = 2$
 $x = 2$

b) $f(x) = -16t^2 + 64t + 30$
 $\frac{-64}{2(-16)} = 2$

$x = 2$

$-16(2)^2 + 64(2) + 30$
 $-64 + 128 + 30$

$(2, 94)$

$-16(2)^2 + 64(2) + 10$
 $-64 + 128 + 10$
 $64 + 10$
 74
 $(2, 74)$

APPLICATIONS

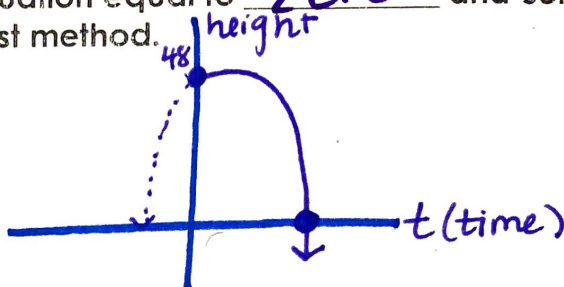
For an application problem, sometimes we will solve the equation, and sometimes we will be looking at the vertex.

Solving by quadratic formula is always an option!

$$x = \frac{-b \pm \sqrt{b^2 - 4ac}}{2a}$$

"Hits the ground" is a key word for Solve!

The height of the ground is zero, so set the equation equal to zero and solve with the best method.



1. A squirrel in a tree dropped an acorn 48 feet to the ground. The number of seconds, t , it took the acorn to reach the ground is modeled by the equation: $h(t) = -16t^2 + 48$. How many seconds did it take the acorn to reach the ground?

Best method: Square Roots

$$0 = -16t^2 + 48$$

$$+16t^2 \quad +16t^2$$

$$\frac{16t^2}{16} = \frac{48}{16}$$

$$\sqrt{t^2} = \sqrt{3}$$

$$t = \pm\sqrt{3} \approx \pm 1.73$$

$$t = \sqrt{3} \approx 1.73$$

2. Example: You launch a toy rocket from a height of 5 feet. The height (h , in feet) of the rocket " t " seconds after taking off is given by the formula $h(t) = -3t^2 + 14t + 5$

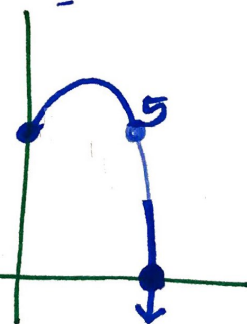
- a) How long will it take for the rocket to hit the ground?

$$0 = -3t^2 + 14t + 5 \quad x = \frac{-14 \pm \sqrt{256}}{-6}$$

$$x = \frac{-14 \pm \sqrt{(14)^2 - 4(-3)(5)}}{2(-3)}$$

$$x = \frac{-14 + 16}{-6} = \frac{2}{-6} = -\frac{1}{3}$$

$$x = \frac{-14 - 16}{-6} = \frac{-30}{-6} = 5$$



- b) Find the time when the rocket is 5 feet from hitting the ground.

$$5 = -3t^2 + 14t + 5$$

$$0 = -3t^2 + 14t$$

$$0 = t(3t + 14)$$

$$t \neq 0$$

$$-3t + 14 = 0$$

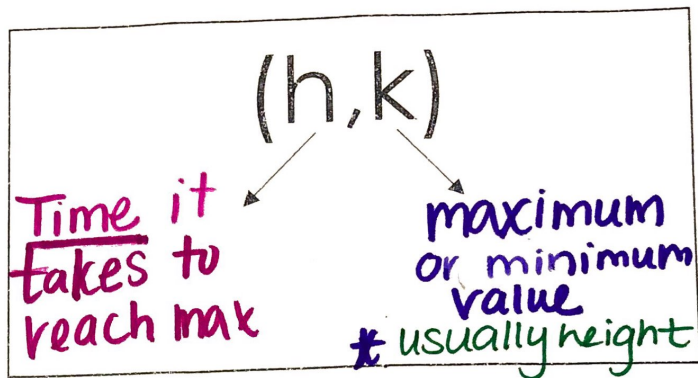
$$-3t = -14$$

$$t = \frac{-14}{-3} = 4.\bar{6}$$

Sometimes we are looking at the vertex. Keywords for vertex: maximum or minimum.

We can always find the vertex using $-\frac{b}{2a}$.

$-\frac{b}{2a}$ is the x-value of your vertex, "h." We plug this value in to the function to find k, the y value of our vertex.



3. An object is projected into the air with a path described by the quadratic function $h(t) = -16t^2 + 32t + 106$ where h is the height above the ground in feet and t is the time in seconds since the object started along the path.

$a = -16$
 $b = 32$
 $c = 106$

Vertex: $(1, 122)$

$-\frac{b}{2a} = \frac{-32}{2(-16)} = 1$

a. At what **time** does the object reach its maximum height?

$-16(1)^2 + 32(1) + 106$
 $-16 + 32 + 106$

1 second

b. What is the maximum **height** of the object?

$16 + 106$
 122

122 ft.

4. An object is launched and its path is given by the following function:

Vertex: $(33.16, 5,589.02)$ $h(t) = -4.9t^2 + 325t + 200$

$\frac{-325}{2(-4.9)} = 33.16$

x-value

a. How long does it take for the object to reach its maximum height?

$h(33.2) = -4.9(33.2)^2 + 325(33.2) + 200$

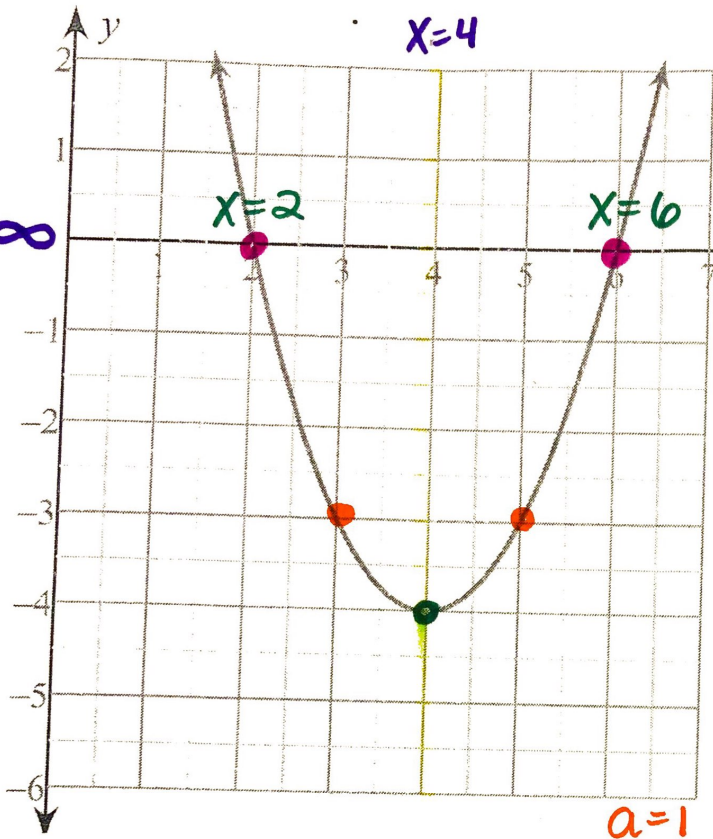
33.2 seconds

b. What is the maximum height.

y-value

5,589.02 ft.

Analyzing Graphs: Test Review



Transformations: 1. down 4
2. Right 4

Vertex: 3. (4, -4)

Domain: 4. $(-\infty, \infty)$

Range: 5. $[-4, \infty)$

Axis of Symm: 6. $x=4$

Interval of Inc: 7. $(4, \infty)$

Dec: 8. $(-\infty, 4)$

Zeros: $x =$ 2 and $x =$ 6

Vertex Form: $y = (x-4)^2 - 4$

Intercept Form: $y = (x-2)(x-6)$

Standard Form: $y = x^2 - 8x + 12$

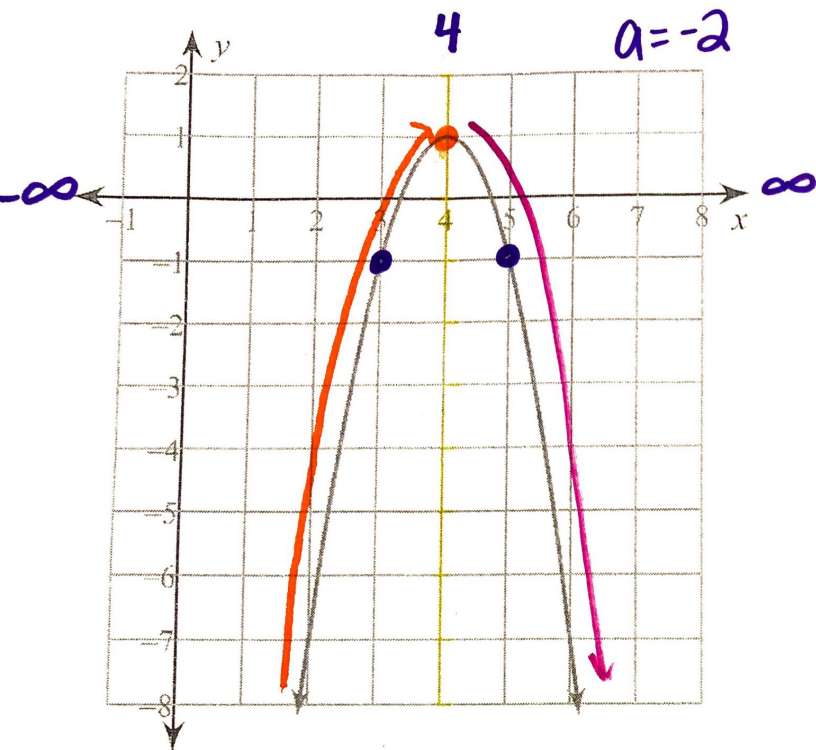
Y-intercept: (0, 12)

$y = a(x-h)^2 + k$

$x=2$ $x=6$
 $(x-2)=0$ $(x-6)=0$

$(x-4)(x-4) - 4$
 $x^2 - 8x + 16 - 4$

$f(0) = \underline{0}^2 - \underline{8}(0) + 12$



- Transformations:
1. Stretch 2
 2. Reflection
 3. up
 4. Right 4
- Vertex: 5. (4, 1)
- Domain: 6. $(-\infty, \infty)$
- Range: 7. $(-\infty, 1]$
- Axis of Symm: 6. $x = 4$
- Interval of Inc: 7. $(-\infty, 4)$
- Dec: 8. $(4, \infty)$

Vertex Form: $y = -2(x-4)^2 + 1$

Standard Form: $y = -2x^2 + 16x - 31$

$$f(0) = -2(0)^2 + 16(0) - 31$$

$$f(0) = -31$$

Y-intercept: $(0, -31)$